

MICHIGAN INTERSCHOLASTIC HORSEMANSHIP ASSOCIATION
SADDLE SEAT PATTERN 3

Entry Number

INSTRUCTIONS:
 Each item to be scored from 1-10 points.
 Total possible points is 100.

#	Letter	Test	Points	Total
1	A X	Enter rising trot or second gait down centerline. Halt.	10	
2	X C	Figure eight; first circle, canter left lead, second circle rising trot or second gait. Proceed to C at rising trot or second gait. Track left.	10	
3	H	Halt. Drop irons. Canter left lead.	10	
4	K	Sitting trot or second gait.	10	
5	F M	Counter canter. Halt. Pick up irons. Proceed rising trot or second gait.	10	
6	C-A A	Serpentine at the trot or second gait showing three changes of diagonals (on centerline) four loops. Halt. Execute 90° turn on the haunches to the right.	10	
7	A-C C	Canter demonstrating TWO simple changes of lead, sequence to be <i>left, right, left</i> . Halt.	10	
8	C C-X	Execute a 180° turn on the forehand. Proceed rising trot or second gait down centerline.	10	
9	X	Halt, back four steps; leave arena at a free walk on a loose rein.	10	
10		Rider's position and effective use of cues.	10	

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